Dupline® Input module Type G 8810 2201





- Small-sized 2-channel monostable
- 2 contact inputs for pushbuttons
- Address coding by GAP 1605

Product Description

Dupline® transmitter designed to be a part of the Dupline® Building Automation concept. It allows a flexible installation concept in existing/traditional light switches. The compact size of the module makes

it possible to fit it in a junction box or directly behind a switch/pushbutton input. On the input, there is a builtin pulse-prolongation which ensures that even short input pulses are transmitted.

Ordering Key	G 8810 2201
Type: Dupline® Housing Transmitter Number of Inputs Input type	

Type Selection

Supply	Ordering no.
By Dupline®	G8810 2201

General Specifications

IP65 -40 to +70°C (-40° to +158°F) -40 to +70°C (-40° to + 158°F)
20 - 80%
Noryl GFN 1, Black
28 x 14 x 10 mm
Total diameter: 2.9 mm The cable is 3 x 0.14 mm ²
cULus, according to UL60950
Yes
EN 61000-6-2 EN 61000-4-2 EN 61000-4-3 EN 61000-4-4 EN 61000-4-5 EN 61000-4-6 EN 61000-4-11 EN 61000-6-3 CISPR 22 (EN55022), cl. B CISPR 16-2-1 (EN55016-2-1) CISPR 16-2-3 (EN55016-2-3)

Mode of Operation

The input addresses can be coded by means of the programming unit GAP 1605, with the Adapt 1605.

Input Specifications

Inputs	2 contacts
Input current	Min. 15 μA
Input current peak	20 mA
Input voltage drop	≤ 1 V
Input pulse prolongation	min. 272 msec.
Cable length	≤ 0.2 m
Dielectric voltage	
Inputs - Dupline®	None
Response time	≤ 1 pulse train

Supply Specifications

Power Supply Rated operational current	Supplied by Dupline®
Unactivated	Typ. < 640 μA
	@ 128 channels
Activated (all inputs)	Typ. 740 μA
	@ 128 channels



Wire Connections

Function	Terminal/Cable colour
Bus D+	Brown Cable marked -
Bus D-	Blue Cable marked
Dupline programming	Black* with black -
Input 1	Black
Input 2	Brown
Com	Blue

^{*}Note: To avoid noise in Dupline, the Dupline programming wire must not be connected to D- until after the module has been programmed.

Accessories

Programming adaptor

Adapt 1605

Wiring Diagram

